

## LOTO 1 à 6

### Apprentissages :

- Mémoriser les nombres de 1 à 6.
- Associer les chiffres, aux constellations ou aux doigts.

### But du jeu :

Etre le premier à avoir complété une grille de loto.

### Déroulement :

Un enfant ou la maîtresse tire un jeton dans un sac, le lit ou le montre aux joueurs. Les joueurs qui ont le nombre correspondant pose un jeton sur sa case (un seul jeton même si il l'a plusieurs fois le même nombre).

	1		4
2		3	
	6		1
4		5	

	2		1
3		6	
	4		3
5		2	

	3		2
3		4	
	5		5
1		6	

	3		2
2		5	
	6		6
4		1	





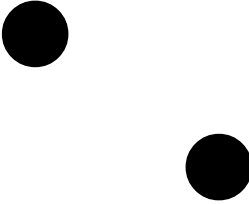
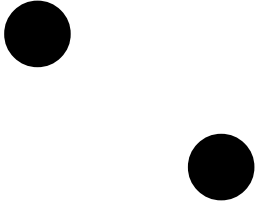

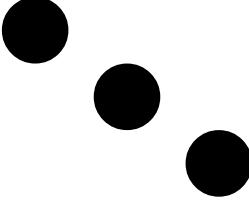
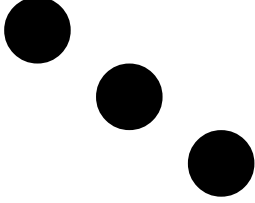

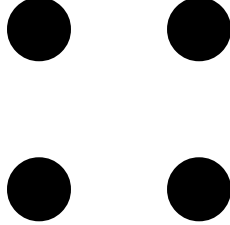
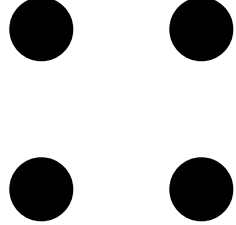
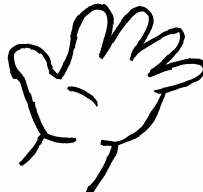
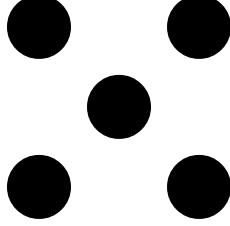
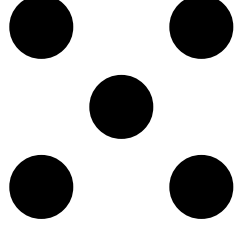

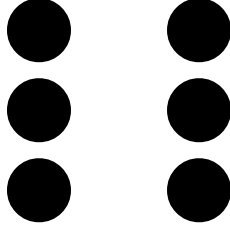
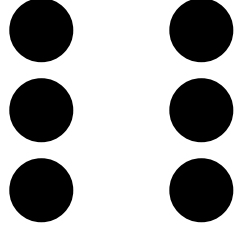



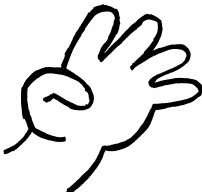
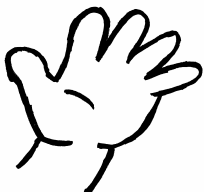

	5		2
6		4	
	3		3
5		1	

	4		6
1		5	
	5		4
3		2	

	3		1
2		5	
	6		3
4		1	

	4		3
6		4	
	3		2
5		1	

	4		6
1		6	
	5		5
3		2	

1	1			
2	2			
3	3			
4	4			
5	5			
6	6			
				
	3	4	5	6